

A **data type** (also called **abstract data type** or **ADT**) defines the operations and behavior supported by an object.

A data type is a **concept**, similar to mathematical concepts such as function, set, or sequence.

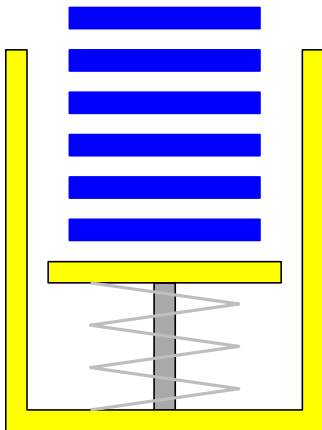
Examples of data types are **Stack**, **Queue**, **Set**, **Dictionary**.

A **data structure** is an implementation of a data type: An object that provides all the operations defined by the data type, with the correct behavior.

We often have multiple, different implementations for the same data type: Stacks can be implemented with arrays or with linked lists, sets can be implemented with search trees or with hash tables.

Think about a stack of books, or dishes.

One can only access the top of the stack.



Operations on a stack:

- **push** something on top,
- look at the **top**,
- **pop** something off the stack.

An **abstract data type** is a programmer-defined data type that specifies a set of data values and a collection of well-defined operations that can be performed on those values.

Abstract data types are defined independent of their implementation.

- We can focus on solving the problem instead of the implementation details.
- Reduce logical errors by preventing direct access to the implementation.
- Implementation can be changed.
- Easier to manage and divide larger programs into smaller modules.

```
trait Stack[T] {
  def push(e1: T): Stack[T]
  def top: T
  def pop(): T
  def isEmpty: Boolean
}
```

This **trait** shows the specification of a stack as an **Abstract Data Type** (ADT). Traits are also called interfaces (in Java) or abstract base classes (in C++).

An abstract data type is defined by

- what **operations** are allowed on it, and
- the **semantics** (meaning) of these operations.

Using a stack:

```
val stack: Stack[Int] =  
  new scala.collection.mutable.Stack[Int]  
  with Stack[Int]
```

```
stack.push(5)  
stack.push(7)  
val k: Int = stack.top  
val p = stack.pop()
```

To create an object with Trait `Stack`, we need to create a specific implementation of stacks. Here we use a Scala collection class.

`() { [() {}] ([]) }` is correct,
but `() { [({ })] ([]) }` is not correct.

How to check whether a string is balanced:

1. Make an empty stack,
2. For each symbol in the string:
 - (a) If the symbol is an opening symbol, push it on the stack.
 - (b) If it is a closing symbol, then
 - i. If the stack is empty, return false.
 - ii. If the top of the stack does not match the closing symbol, return false.
 - iii. Pop the stack.
3. Return true if the stack is empty, otherwise false.