

The runtime system provides only three data types: the primitive number types (including `Char` and `Boolean`), classes with a fixed number of fields (attributes), and `arrays`.

Everything else needs to be implemented using these basic building blocks. For instance, `String` stores characters in an array. `List` is implemented using an array.

An array is simply a block of memory of user-defined length that stores references to objects of some type. You can imagine an array as a mutable list of **fixed length**.

We can create short arrays by listing the elements:  
`arrayOf(1, 2, 3, 4)`.

When the number of elements is large, or not known in advance, you have to do it differently.

An array of 100 zeroes:

```
>>> val zeros = Array(100) { 0 }
```

code computing the value

Can use the magic variable `it` (the index of each element):

```
>>> val squares = Array(10) { it * it }
>>> squares.joinToString(" ")
0 1 4 9 16 25 36 49 64 81
```

Or simply use a `MutableList` instead.

We usually use `List` or `MutableList` instead of an array.

However, the `args` variable in Kotlin scripts (which stores the command line arguments), is of type `Array<String>`.

```
>>> val a = arrayOf(1, 2, 3)
>>> val l = listOf(1, 2, 3)
>>> println(l)
[1, 2, 3]
>>> println(a)
[Ljava.lang.Integer;6a1aab78]
>>> val b = arrayOf(1, 2, 3)
>>> val m = listOf(1, 2, 3)
>>> l == m
true
>>> a == b
false
```

Beware, arrays are primitive!  
no nice toString() method!  
equality operator does not look at the contents of arrays

In many applications we need a two-dimensional table or matrix of elements.

We use two indices, usually called `row` and `column`.

We use one array for each row. Its elements are the cells of this row, one for each column.

Then we use one array that stores all the row arrays.

Creating  $m$  rows of  $n$  columns:

```
>>> val t = Array(m) { Array(n) { 0 } }
```

The type of `t` is `Array<Array<Int>>`.

(We could do this with `List`, but it can use much more memory.)

Accessing the elements:

```
>>> t[2][4] = 13
>>> t[0][0] = -3
>>> t[1][5] = 99
```

Checking the dimensions:

```
>>> t.size // #rows
3
>>> t[0].size // #columns
6
```

Printing the matrix (you are on your own):

```
>>> t.joinToString(separator="\n",
                    transform={it.joinToString()})
-3, 0, 0, 0, 0, 0
0, 0, 0, 0, 0, 99
0, 0, 0, 0, 13, 0
```