

A **Set** is an **abstract data type** representing an unordered collection of **distinct** items.

Sets appear in many problems: All the words used by Shakespeare. All correctly spelled words. All prime numbers. All the pixels of the same color that should be flooded in flood-fill.

We could represent a set as an array or a list, but that is not natural (and often not efficient): Lists are ordered sequences of not necessarily distinct elements.

```
scala> val s = Set(2, 3, 5, 7, 9)
s: scala.collection.immutable.Set[Int] =
  Set(9, 5, 2, 7, 3)
```

Empty set: `Set()`

The standard set operations have operators:

- `union s1 union s2`
- `intersection s1 intersect s2`
- `difference s1 diff s2`
- `is x in s? s contains x`
- `is s1 subset of s2? s1 subsetOf s2`

Sets are unordered and elements are distinct:

```
scala> val s2 = Set(9, 9, 5, 7, 3, 5, 3, 2)
s2: Set[Int] = Set(9, 5, 2, 7, 3)
scala> s == s2
res3: Boolean = true
```

Adding and removing elements:

```
scala> s + 11
res0: Set[Int] = Set(11, 9, 5, 2, 7, 3)
scala> s - 6
res1: Set[Int] = Set(9, 5, 2, 7, 3)
scala> s - 5
res2: Set[Int] = Set(9, 2, 7, 3)
scala> s + 7
res3: Set[Int] = Set(9, 5, 2, 7, 3)
```

```
scala> val A = (1 to 10).toSet
A: Set[Int] = Set(8, 4, 9, 5, 10, 6, 1, 2, 7, 3)
scala> val B = (1 to 10 by 2).toSet
B: Set[Int] = Set(9, 5, 1, 7, 3)
scala> val C = (1 to 5).toSet
C: Set[Int] = Set(4, 5, 1, 2, 3)
```

```
scala> (B subsetOf A, C subsetOf B, C subsetOf A)
res5 = (true,false,true)
scala> A diff B
res6: Set[Int] = Set(8, 4, 10, 6, 2)
scala> B union C
res7: Set[Int] = Set(4, 9, 5, 1, 2, 7, 3)
scala> B intersect C
res8: Set[Int] = Set(5, 1, 3)
```

```

val F = scala.io.Source.fromFile("words.txt")
val words = F.getLines().toSet

while (true) {
  val w = readLine("Enter a word> ").trim
  if (w == "")
    sys.exit()
  if (words contains w)
    println(w + " is a word")
  else
    printf("Error: %s is not a word\n", w)
}

```

Scala also provides a mutable Set type:

```

scala> val S =
         scala.collection.mutable.Set(1, 2, 3, 4)
S: scala.collection.mutable.Set[Int] =
  Set(2, 1, 4, 3)

scala> S += 9
res0: S.type = Set(9, 2, 1, 4, 3)

scala> S += 13
res1: S.type = Set(9, 2, 1, 4, 13, 3)

scala> S -= 2
res2: S.type = Set(9, 1, 4, 13, 3)

```

- A spell checker.
(Use set of correctly spelled words.)
- Measuring similarity between texts.
(Consider set of words of each text, look at the size of their intersection and union.)
- Computing prime numbers.
(Sieve of Erathosthenes).
- Remembering visited positions in a maze.

Let's add variables to our simple calculator.
A variable should store a number.

```

> A = 7
==> A = 7
> 3 * (A + 5)
==> 36

```

We need a data structure to store pairs of (variable name, variable value), that is (String, Double).

It should support the following operations:

- insert a new variable definition (given name and value),
- find a variable value, given its name

This abstract data type is called a map (or dictionary).

A map implements a mapping from some key type to some value type.

```
scala> val m = Map("A" -> 7, "B" -> 13)

scala> m("A")
res1: Int = 7
scala> m("C")
java.util.NoSuchElementException: key not found: C
scala> m contains "C"
res2: Boolean = false
scala> m contains "A"
res3: Boolean = true
scala> m.getOrElse("A", 99)
res4: Int = 7
scala> m.getOrElse("C", 99)
res5: Int = 99
```

A Scala map implements the trait `Map[K,V]`.

We can think of a map as a container for (K,V) pairs.

```
scala> val m1 = Map(("A",3), ("B",7))
m1: scala.collection.immutable.Map[String,Int] =
  Map((A,3), (B,7))
```

However, Scala provides a nicer syntax to express the mapping:

```
scala> val m = Map("A" -> 7, "B" -> 13)
m: scala.collection.immutable.Map[String,Int] =
  Map((A,7), (B,13))
```

```
scala> val m = Map("A" -> 7, "B" -> 9)
m: Map[String,Int] = Map((A,7), (B,9))
scala> m + ("C" -> 13)
res0: Map[String,Int] = Map((A,7), (B,9), (C,13))
scala> m - "A"
res1: Map[String,Int] = Map((B,9))
scala> m - "C"
res2: Map[String,Int] = Map((A,7), (B,9))
scala> m + ("A" -> 99)
res3: Map[String,Int] = Map((A,99), (B,9))
```

We can also use **mutable** maps:

```
scala> import scala.collection.mutable.Map
scala> val m = Map("A" -> 7, "B" -> 9)
m: Map[String,Int] = Map(B -> 9, A -> 7)
scala> m += ("C" -> 13)
res0: m.type = Map(C -> 13, B -> 9, A -> 7)
scala> m -= "A"
res1: m.type = Map(C -> 13, B -> 9)
scala> m("A") = 19
scala> m("B") = 99
scala> println(m)
Map(C -> 13, A -> 19, B -> 99)
```

A concordance lists all the words in a text with the line numbers where it appears.

1: Friends, Romans, countrymen, lend me your ears;	A	: 7,24
2: I come to bury Caesar, not to praise him.	AFTER	: 3
3: The evil that men do lives after them;	ALL	: 11,11,23,30
4: The good is oft interred with their bones;	AM	: 29
5: So let it be with Caesar. The noble Brutus	AMBITION	: 20,25
6: Hath told you Caesar was ambitious:	AMBITIOUS	: 6,14,18,21,26
7: If it were so, it was a grievous fault,	AN	: 10,15,22,27
8: And grievously hath Caesar answer'd it.	AND	: 8,9,13,15,22,27
9: Here, under leave of Brutus and the rest—	ANSWER'D	: 8
10: For Brutus is an honourable man;	ARE	: 11
11: So are they all, all honourable men—	
12: Come I to speak in Caesar's funeral.	WHOSE	: 17
13: He was my friend, faithful and just to me:	WITH	: 4,5,33,34
14: But Brutus says he was ambitious;	WITHHOLDS	: 31
15: And Brutus is an honourable man.	WITHOUT	: 30
16: He hath brought many captives home to Rome	YET	: 21,26
17: Whose ransoms did the general coffers fill:	YOU	: 6,23,30,31
18: Did this in Caesar seem ambitious?	YOUR	: 1

```
object Calculator {

    var variables = Map[String, Double]()
    // ...

    In parseItem:
    if (variables contains t.text)
        variables(t.text)
    else
        throw new SyntaxError(startPos,
                                "Undefined variable: " + t.text)
```

1. Create an empty map.
2. Scan the text word by word. For each word, look it up in the map.
 - (a) If it does not yet appear, add it with the current line number.
 - (b) If it already appears, add the current line number to its value.
3. Print out the map.

```

var concordance = Map[String, String]()
var lineNumber = 0
for (line <- F.getLines()) {
  lineNumber += 1
  println(lineNum + ":\t" + line);
  val words = line.split("[ ,;.?!-]+") map
    (_.toUpperCase)
  for (word <- words) {
    if (concordance contains word) {
      val lns = concordance(word)
      concordance += (word -> (lns + "," + lineNumber))
    } else {
      concordance += (word -> (" " + lineNumber))
    }
  }
}

```

```

var concordance = scala.collection.immutable.
  TreeMap[String, List[Int]]()
var lineNumber = 0
for (line <- F.getLines()) {
  val words = line.split("[ ,;.?!-]+")
    map (_.toUpperCase)
  for (word <- words) {
    val lns = concordance.getOrElse(word, Nil)
    if (lns == Nil || lns.head != lineNumber)
      concordance += (word -> (lineNumber :: lns))
  }
}
for ((word, lns) <- concordance)
  println(word + ": " + lns.reverse.mkString(","))

```

```

for ((word, lns) <- concordance)
  printf("%20s: %s\n", word, lns)

```

But keys appear in some “random” order.

Scala provides several `Map` implementations: `HashMap`, `TreeMap`, `ListMap`.

All implement the `Map` trait, but their behavior and the running times are not the same.

The power of abstract data types: We can easily switch between different implementations.